

Snell
Academy

Morpheus Operations

Course Code: SA AMMO 001

Duration: 2 days

Who's it for?: Operators and
suitable as an introduction for
Engineers

Location: Snell Academy or on-site

Maximum number: 6 delegates



Additional Information: Delegates will receive all related documentation on CDROM or USB flash drive, including any relevant presentations and handbooks.

For courses held at Snell Academy sites, all lunches and refreshments are included.

Pre-requisites: Each delegate should have a basic understanding of broadcast equipment, operations and specifically the transmission environment. Delegates should also be familiar with Microsoft Windows.

Course Outline: The purpose of the Morpheus operational course is to train operators to use the complete Snell automation package. This course is supported where possible by practical sessions involving the client's own system.

An overview of the automation and media management systems will be given. Operational techniques will be discussed and the user interface explained and demonstrated, including a description of system status indications.

Approach: The course takes the form of lectures, demonstrations and practical exercises. The delegates will gain hands-on experience of the Morpheus automation system, will prepare & edit automation schedules and search for data in the media database.

Objectives: By the end of this course the delegate will be able to:

- Prepare a channel schedule containing primary and secondary events, both fixed start and follow-on, media balls and break headers.
- Interpret event status indications as shown in the editor GUI.
- Use the manual intervention panel appropriately.
- Explain the role played by the media management.
- Search the media database for any required material or media.
- Explain the structure of the media database and its impact on workflow.

All Snell Academy courses can be tailored to meet your specific needs. Please contact snellacademy@snellgroup.com for more information.



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Detailed Agenda:

Morpheus Automation

- An overview of the Morpheus system components and the communication between them.
- A description of on-line and off-line editing workstations.
- The use of the manual intervention panel.
- Discussion of primary and secondary events.
- Explanation of start modes with discussion of where each type would be applied.
- Explanation of event types and breaks.
- A practical exercise including creating a schedule.
- Search and highlight functions.
- An explanation of the use of A/B ripple.
- The use of the editor palette.
- An explanation of all system status symbols.
- Accessing the As-Run log.